

Ship Printout		Name Turbahn										Cost	60	ID		
Primary Stats		1	2	3	4	5	6	7	8	9	10					
Cannons	2	<div></div>	<div></div>									Class:				
Launchers	1	<div></div>										Destroyer				
Bays	3	<div></div>	<div></div>	<div></div>								Type:				
Defense	4	<div></div>	<div></div>	<div></div>	<div></div>							Carrier				
Move	2	<div></div>	<div></div>													
Munitions																
Missiles	2	<div></div>	<div></div>									10				
												20				
												30				
												40				
Fighters	6	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>									
Add-ons																
Repair	0											Registry:				
Boosters	0											T9235				
Sensors	0															
Warp Drive	0															
Cargo	0															
Passenger	0															

Ship Printout		Name Kiev										Cost	60	ID
Primary Stats		1	2	3	4	5	6	7	8	9	10			
Cannons	1	<div></div>										Class:		
Launchers	4	<div></div>	<div></div>	<div></div>	<div></div>							Destroyer		
Bays	0											Type:		
Defense	4	<div></div>	<div></div>	<div></div>	<div></div>							Interceptor		
Move	4	<div></div>	<div></div>	<div></div>	<div></div>									
Munitions														
Missiles	18	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	10		
		<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	20		
												30		
												40		
Fighters	0													
Add-ons														
Repair	0											Registry:		
Boosters	0											KI40		
Sensors	0													
Warp Drive	0													
Cargo	0													
Passenger	0													

If the cost shows up as reverse (red/blue or black with white letters) then the ship has been illegally costed. Modify the Ship's Move stat or change its Projected Cost to fix it.