

Ship Printout		Name Jackhammer							Cost 80				
Primary Stats		1	2	3	4	5	6	7	8	9	10	11	12
Cannons	7	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>					
Launchers	0												Lig
Bays	0												
Defense	7	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>					
Move	3	<div></div>	<div></div>	<div></div>									(
Munitions													
Missiles	0												10 20 30 40
Fighters	0												
Add-ons													
Repair	0												
Boosters	0												:
Sensors	0												
Warp Drive	0												
Cargo	0												
Passenger	0												

Ship Printout		Name										Normandy		Cost		80	
Primary Stats		1	2	3	4	5	6	7	8	9	10	11	12				
Cannons	4	<div></div>	<div></div>	<div></div>	<div></div>												
Launchers	5	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>											Lig
Bays	0																
Defense	6	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>										
Move	3	<div></div>	<div></div>	<div></div>													B
Munitions																	
Missiles	20	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>	<div></div> <div></div>						10 20 30 40
Fighters	0																
Add-ons																	
Repair	0																
Boosters	0																M
Sensors	0																
Warp Drive	0																
Cargo	0																
Passenger	0																

If the cost shows up as reverse (red/blue or black with white letters) then the ship has been illegally costed. Modify the Ship's Move stat or change its Projected Cost to fix it.