

Ship Printout		Name Typhoon												Cost	80
Primary Stats		1	2	3	4	5	6	7	8	9	10	11	12		
Cannons	5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>									
Launchers	3	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>											Lig
Bays	0														
Defense	5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>									
Move	4	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>										In
Munitions		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>						
Missiles	8														10 20 30 40
Fighters	0														
Add-ons															
Repair	0														
Boosters	0														
Sensors	0														
Warp Drive	0														
Cargo	0														
Passenger	0														

Ship Printout		Name Ajax												Cost	80
Primary Stats		1	2	3	4	5	6	7	8	9	10	11	12		
Cannons	5	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>									
Launchers	2	<input type="checkbox"/>	<input type="checkbox"/>												Lig
Bays	1	<input type="checkbox"/>													
Defense	8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>						
Move	2	<input type="checkbox"/>	<input type="checkbox"/>												
Munitions		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>								
Missiles	6														10 20 30 40
Fighters	2	<input type="checkbox"/>	<input type="checkbox"/>												
Add-ons															
Repair	0														
Boosters	0														
Sensors	0														
Warp Drive	0														
Cargo	0														
Passenger	0														

If the cost shows up as reverse (red/blue or black with white letters) then the ship has been illegally costed. Modify the Ship's Move stat or change its Projected Cost to fix it.